



UNIVERSITY  
OF CRETE

# eLearning Lab

[E.D.I.V.E.A]

ORGANISATION'S ID: E10025054

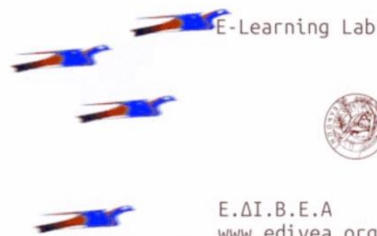
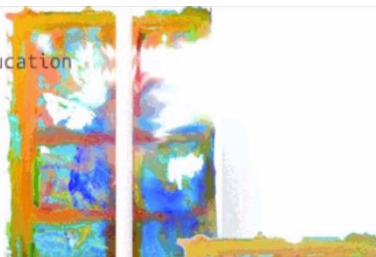


UNIVERSITY  
OF CRETE

UNIVERSITY OF CRETE  
Department of Primary Education



ΠΑΝΕΠΙΣΤΗΜΙΟ ΚΡΗΤΗΣ  
Παιδαγωγικό Τμήμα Δ.Ε.



E.ΔΙ.Β.Ε.Α  
www.edivea.org

---

***“ERASMUS+/ Key Action 1: School Education: Learning mobility of individuals: a) participation in structured courses or training events abroad”***

---

## Call for Participation

Professional Development Programme

Course Title:

Artificial Intelligence & Creativity in the Classroom

Key competences:

\* Artificial Intelligence \* Animation & Digital Storytelling \* Art and Craft of Pedagogy

Location: Island of Crete, Greece



**2024**

<https://www.edivea.org/erasmusgreece2024.html>

This document includes the detailed description of the professional development course and the related training events.

## A. Introduction

The University of Crete / eLearning Lab [[www.edivea.org](http://www.edivea.org)] will participate as a receiving organisation in EU Programme: **“ERASMUS+/Key Action 1: School Education: Learning mobility of individuals: a) participation in structured courses or training events abroad”**, providing a structured course and training events for the professional development of teachers.

The course focuses on the area of Collaborative Creativity via Information and Communication Technology (ICT), Artificial Intelligence and Digital Storytelling in particular

# Top 10 skills

## in 2020

---

1. Complex Problem Solving
2. Critical Thinking
3. Creativity
4. People Management\*
5. Coordinating with Others
6. Emotional Intelligence
7. Judgment and Decision Making
8. Service Orientation
9. Negotiation
10. Cognitive Flexibility

## in 2015

---

1. Complex Problem Solving
2. Coordinating with Others
3. People Management
4. Critical Thinking
5. Negotiation
6. Quality Control
7. Service Orientation
8. Judgment and Decision Making
9. Active Listening



Source: Future of Jobs Report, World Economic Forum

## B. Training Issues

### 1. Short description:

The aim of the Professional Development Programme is to promote collaborative creativity through the use of ICT as one of the most important tools for teachers, in order to respond critically to the demands of our times.

“Artificial Intelligence and Creativity in the Classroom” concerns the pedagogical use of ICT for teachers, as a means to cultivate the skills of Collaboration, Creativity and Critical Thinking.

More specifically, the trainees will become familiar with interactive applications of Artificial Intelligence and Digital Storytelling (e.g. animation), combined with Art and Craft of Pedagogy in order to produce learning scenarios in which the learners will be creative and engaged.

During the course, the teachers will visit historical and natural monuments of the island of Crete.

### 2. Key competences:



Artificial Intelligence



Animation / Digital Storytelling



Art and Craft Pedagogy

### 3. Learning Outcomes

The participants are expected to:

- Develop their digital skills
- Be able to build learning scenarios in order to produce and disseminate digital storytelling projects for their classroom
- Extend their ability to use Artificial Intelligence as an essential tool for their daily instructional methods
- Promote their understanding of Pedagogical Theatre instructional methods for education and training
- Exchange best practices concerning the blending of ICT with Art and Craft of Pedagogy.
- Promote their collaborative and communication skills

### 4. Methodology and more

The training methodology will be based on pioneering collaborative techniques. Trainees will explore and construct their knowledge in groups by using innovational collaborative learning methods.

-Conditions: ICT Basic Skills

-Preparation: Participants are encouraged to bring their own laptops, if possible, to be more flexible during the course. An investigative questionnaire is possible to be sent to the participants

-Learning material: The learning material will be available online in the English language.

-Evaluation: The trainees will evaluate the programme.

-Certification upon completion: The participants will receive, upon completion, a Certificate of Attendance by the University of Crete/ eLearning Lab, with detailed description of the training content and the duration of the course.

-Follow-up: An online community will be created in order to allow participants to share their experience, best practices etc.

#### 5. Target Groups/Audience:

Teachers of all levels of educational and training organizations (pre-school, primary, secondary, vocational, adult), school principals/managers, head teachers, inspectors, counselors, pedagogical advisors, teacher trainers, ICT teachers, learning designers

#### 6. Instructors

The trainers are distinguished academics from the University of Crete, the University of Athens, the Hellenic Open University etc., as well as scientific associates of the eLearning Laboratory.

## **C. Administration and Financial Issues**

### 1. Organization/Host institution/Receiving organization

E-Learning Lab - EDIVEA - University of Crete

ORGANISATION's ID: E10025054

The “eLearning Lab” was founded under the name “Laboratory for advanced educational technologies in Lifelong and Distance learning” within the Department of Primary Education at the University of Crete.

It aims to serve the educational and research needs in the fields of Lifelong Learning and eLearning, with emphasis on the pedagogical implementation of advanced learning technologies and social networks to all types and levels of education.

Since its foundation, the “eLearning Lab” has significant contribution to the educational community, consisting of distance learning programs for the professional development of teachers, connecting the local community through Lifelong Education activities and encouraging exchanges of best practices among educators and other entities regarding the pedagogical implementation of ICT.

One of the major contributions of the “eLearning Lab” is the design and implementation of a collaborative project that focuses on the pedagogical exploitation of ICT, and especially of video conferencing and WEB 2.0 applications, under the title [“ODYSSEAS”](#)

The aim of this project is to build up a collaborative learning environment, in order to cultivate creativity and critical thinking skills for elementary school students from Greece and Cyprus. Since 2000, more than 3,000 primary school pupils from Greece and Cyprus have participated in ODYSSEUS project with national and European distinctions.

eLearning Lab Location: University of Crete, eLearning Lab, Department of Primary Education, 74100 Rethymno (Pic 1)



Pic 1: eLearning Lab

2. Dates and more:

The course takes 5 days to complete, participants should arrive before the first day of the programme.

The programme will be offered in the following dates:

<b>Courses</b>	<b>Date</b>	<b>Location</b>
R1	24-28 JUNE 2024	Rethymno - Crete
R2	23-27 SEPTEMBER 2024	Rethymno - Crete
C1	22-26 JULY 2024	Chania- Crete

3. Cost:

80 Euros per day for each participant, 400 Euros in total for the five days of the training programme.

Included: learning materials, certificates, coffee breaks.

Not Included: Cost of meals, accommodation and travel costs.

4. Funding:

The cost of the programme can be funded by Erasmus+/KAI staff mobility. You can request an Erasmus+ grant from your National Agency to cover the costs of this course (tuition, travel and accommodation).

For more information, please contact Ms Maria Prentaki by email: [edivea2@edc.uoc.gr](mailto:edivea2@edc.uoc.gr)

5. Support

The training course organisers can offer support to the pre-registered participants. See details for application through the following link: <https://www.edivea.org/help-desk1.html>

6. Registration:

Online pre-registration is needed for the participants, through the following link:

<https://www.edivea.org/appform2024.html>

Note that no payment is required at this stage, payment will be due after your National Agency has approved your grant.

7. Cancellation rules:

Fees should be paid no later than 1 month before the course begins. Payments should be made via bank transfer. Cancellations are not possible within 30 days before the beginning of each course.

8. Useful Links:

Course webpage: <https://www.edivea.org/erasmusgreece2024.html>

Pre- Registration Form: <https://www.edivea.org/appform2024.html>

Linked In: <https://www.linkedin.com/company/university-of-crete-elearning-lab/>

Facebook: <https://www.facebook.com/EDCUOC/>

Email: [edivea2@edc.uoc.gr](mailto:edivea2@edc.uoc.gr)

## D. Training Programme

### **Artificial Intelligence & Creativity in the Classroom**

**RETHYMNO: 24-28 JUNE 2024, 23-27 SEPTEMBER 2024**

**CHANIA: 22-26 JULY 2024**

### **Temporary Schedule\***

<b>Date</b>	<b>Experiential Learning Workshops</b>	<b>Other Activities</b>
<b>Day 1-</b>	<b>Introduction to the Course</b>	<b>Welcome / Social Event</b>
<b>Day 2 –</b>	<b>AI and Creativity: Introduction Group Dynamics</b>	
<b>Day 3–</b>	<b>AI &amp; SCENARIO DEVELOPMENT</b>	
<b>Day 4 –</b>	<b>AI and Digital Storytelling (I)</b>	
<b>Day 5 –</b>	<b>AI and Digital Storytelling (II)</b>	

\* Detailed schedule will be announced in due time

## E. The Island of Crete

Crete is the largest island in Greece, and the fifth largest in the Mediterranean Sea. Here you can admire the remnants of brilliant civilisations, explore glorious beaches, impressive mountainscapes, fertile valleys and steep gorges, and become part of the island's rich gastronomic culture. Crete is, after all, a small universe teeming with beauties and treasures that you will probably need a lifetime to discover!

\*Crete, as a main touristic destination, has direct airline connections with several European airports.



Island of Crete: [www.incrediblecrete.gr/](http://www.incrediblecrete.gr/)

Interactive Map: [www.incrediblecrete.er/tourist-map/](http://www.incrediblecrete.er/tourist-map/)

History & Culture [www.incrediblecrete.sr/archaeological-sites/](http://www.incrediblecrete.sr/archaeological-sites/)